

One Hundred and Twenty Seven Messages

Sounds Like Mobility, ARU, May 2011

Richard Hoadley

v0.01

Richard Hoadley

- Affiliated to the Digital Performance Laboratory at Anglia Ruskin, a part of the CoDE (Cultures of the Digital Economy) Research Institute
- Member of Department of Music and Performing Arts

Contact

- richard.hoadley@anglia.ac.uk
- Presentation is available at:
- <http://rheadley.net/presentations>
- More information is available at:
- <http://rheadley.net/messages>

Why?

- Originally 'dot' composer - but with an interest in systems and algorithmic/patterned composition
- Interest in interaction and the nature of the musical interaction between performer and instrument

Why?

- Interest in the social aspect of music, both in traditional performance and ways of developing this technologically
- The nature of musical skill - what forms of entertaining and musically rewarding interaction is it possible to achieve for those with little or no skill in using a particular instrument

Examples

- One Hundred and Twenty Seven Haiku
- Work with dancers and interfaces
- An example...

Triggered 2010



<http://rheadley.net/triggered>

Starting Position

- Comparisons with ‘standard’ musical instruments
- Comparisons with other forms of interface, both more successful (qwerty) and less so (wind controller), and asking, “why?”

Comparisons

- Positive:
- Portable, universal (nearly)
- Negative:
- Sound amplification, synthesis/computation, universal (non-specialised tool)

Demonstration

- One Hundred and Twenty Seven Messages

Instructions for Nokia

- Do this
- then this

Instructions for Android

- Text Editor called Ted:

<http://jsimlo.sk/notepad/>

- File manager called Linda Manager:

<http://www.androidtapp.com/linda-file-manager-formerly-android-file-manager/>

- Find the file in Linda, hold and send via BT

Words and phrases you can use

(all case sensitive)

Lag • lag • Long • long • Haiku • haiku • Patt • patt
• Ssf • Rhythm • No rhythm • Faster • Slower •
Zen • Chord • Harmony

To implement:

pRhythm

Future possibilities

- Words kept in an array. These can be analysed, creating more of a genuinely collective experience - but this might also be difficult (deep interaction? One person says “high”, another “low”. Who feels good?)
- The use of automated textures: cheating, but easier and more satisfying

Future possibilities

- SMS
- OSC (intimacy vs democracy)
- near field communication

The Project

- Working with Tim Regan (Microsoft Research, *Computer Mediated Living and Socio-Digital Systems* groups)
- Developing simple apps for most platforms to participate, including SMS

Further creative developments

- (plug) Metapiano: under construction - June 13th 2011, Kings Place, London...
- Touching Sound: creativity and therapy...

Thank you