

# **Musical Virtuosity and Live Notation**

## **Virtuosity – An interdisciplinary symposium**

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This presentation is available here: <http://rheadley.net/presentations/virtuosity2016.pdf>

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v0.01



# Live (animated, dynamic) notation

- Composition (notated)

(I used to do this:

24

flauti  
oboi  
clarinetti (ob)  
fagoti  
corni (1)  
trombe (1)  
tromboni e tuba  
percussion  
arpa  
violini (1, 2)  
viole (1, 2, 3)  
violoncelli  
contra-bassi

25

flauti  
oboi  
clarinetti (ob)  
fagoti  
corni (1)  
trombe (1)  
tromboni e tuba  
percussion  
arpa  
viole (1, 2, 3)  
violoncelli  
contra-bassi

but at the moment I don't particularly want to any more.)

- Electronic Composition with electronics
- Live Composition with algorithms
- Performance
- Physical computing

# Calder's Violin, SuperCollider Symposium, London 2012



# Interdisciplinarity and cross-domain expression

**practice-led** research which seeks to **translate** between **expressive domains** using **technology**. An expressive domain is a form of artistic expression such as **music, dance, text, or images and patterns**. Information is taken from one domain and translated into another in **real-time** allowing **synchronous** performance. Music is **already cross-domain**: it is formed of **physical action** to create **patterns**.



# Performances: **System Demonstration**, Natural History Museum, London, June 2014



In particular see the engagement of the little girl in centre frame at 5:45

# Semaphore, Cambridge, October 2014



# Other work in Live Notation/ Live Coding

- Technically and aesthetically, this presentation also focuses on **live notation**, its **possibilities** and **difficulties**.
- The development of **live notation** has gained in momentum over the last few years as associated technologies have improved.
- **MaxScore** (Didkovsky), **Bach Project** (Aghostini and Ghisi)(both **MaxMSP** based and in part CAC systems), the use of **Lilypond** (a code-based notation language) and other more bespoke systems. I use **SuperCollider** and **INScore** (Fober).
- There is currently **no** widely accepted solution, (although there is more work being undertaken in the area).

# Central Features of Live Notation

- importance of exploitation of performer's instrumental **virtuosity** and the speed of learned response
- balance between fixed notated performance and **improvisation**: guided improvisation within a more formal, (though possibly generative) structure
- These factors mean that the pieces create **portraits** of the performer - the music that's *in their hands* provides the material - a performer's reaction relies very much on their understanding of and relationship with the variety of notations used.
- 
- **synchronisation** with multi-domain live performance including text, images and movement

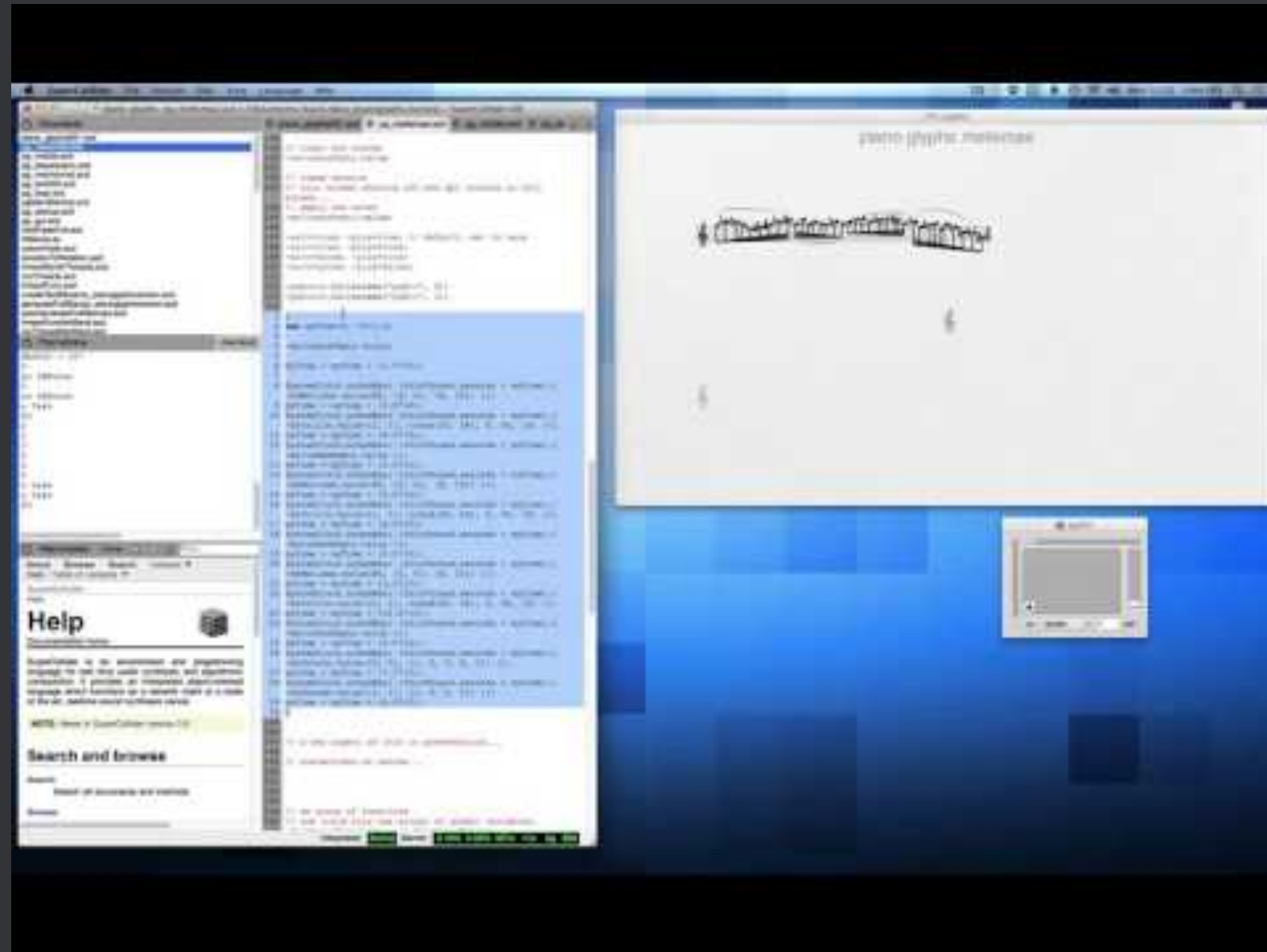
# Other Features of Live Notation

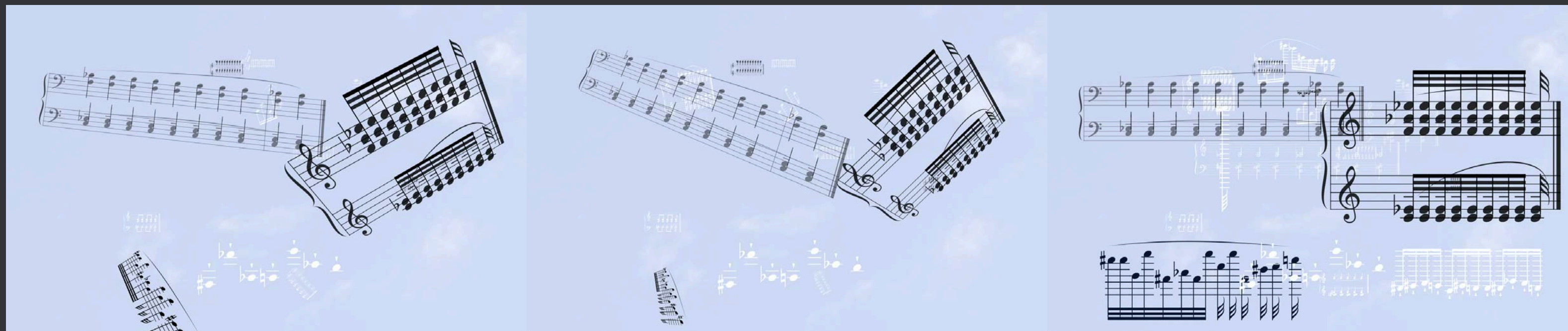
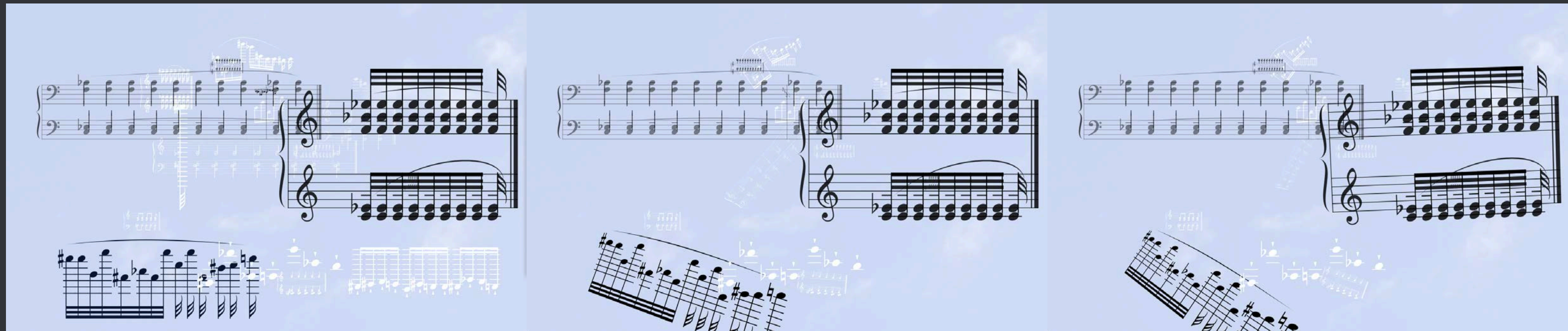
- you can use **novel** forms of notation; these are no longer **fixed** on the page
- the results don't have to be **all one way** or another, you can mix precise, pre-composed music with **graphics** and **text**.
- it is straightforward to add or remove elements - the 'live' score can itself be **finalised** or **fluid**.

# Virtuosity

- Here, I mean a smooth, (almost) unconscious link between senses and motor reactions: the ability to create performance out of these notations which are (usually) familiar musically but new in detail.
- I have worked with a number of musicians now - responses are very different - the practice tends to create portraits of the performers involved. In particular I'd like to mention the Piano and computer piece *How To Play the Piano*:

# How To Play the Piano





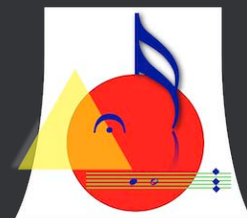






# The tools

- provide a structure for the **generation** of music and/or common practice **notation** as well as text and **graphical** elements (including raster and vector images).
- facilitate communication between **SuperCollider** and **INScore**
- offer the beginnings of a more standard interface for **physical mapping** and **live notation**



# which are located...

- <https://github.com/supercollider/supercollider>
- <http://inscore.sourceforge.net/>
- <http://rroadley.net/inscore> (on request)

# Forthcoming events

- **Semaphore/Choreograms** Early Dance Circle Biennial Conference, High Wycombe, 8th April 2016 – involves rudimentary dance notation
- **Choreograms** Recital Hall, Anglia Ruskin University, Cambridge, Saturday April 23rd
- **Edge Violations** Ian Mitchell, clarinet, Recital Hall, Anglia Ruskin University, Cambridge, April 2016
- **TENOR** ( Technologies for Music Notation and Representation), May 2016, Cambridge – deadline for submissions November 16th 2015. More information at <http://tenor2016.tenor-conference.org>

# Thank you

any questions?

contact:

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this presentation is available at  
**<http://rheadley.net/presentations>**  
as **virtuosity2016.pdf**

video recordings of past performances are at **[rheadley.net/youtube](http://rheadley.net/youtube)** and  
**[rheadley.net/vimeo](http://rheadley.net/vimeo)**

# Lost in translation - problems and questions?

- The score is designed to be what it is: **leave it alone!**
- It amplifies the importance of **automation** in enabling more complex behaviour at higher levels, as in performance.
- **Tool, technique or composition?**
- What about **interpretation** of musical detail?
- Live notation: is it too **difficult** to play?

# Lost in translation - problems and questions?

- $x$ ,  $y$  and  $z$  maps to pitch, duration, amplitude, chordal complexity, timbre? Is this all too **simplistic**? (Yes)
- technicalities: how best to implement **rotation** (e.g. Earle Brown's *December 1952* and display the resulting 'live' notation.



